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*** ATARI 520ST hardware document ***
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### \*\*\* memory configuration

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```
FF8001 RW ....cccc memory configuration
          !!!! bank0 bank1
          0000- 128k 128k
          0001- 128k 512k
          0010- 128k 2048k
          0011- *reserved*
          0100- 512k 128k
          0101- 512k 512k
          0110- 512k 2048k
          0111- *reserved*
          1000- 2048k 128k
          1001- 2048k 512k
          1010- 2048k 2048k
          1011- *reserved*
          1100- *reserved*
          1101- *reserved*
          1110- *reserved*
          1111- *reserved*
```

### \*\*\* video controller

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```
FF8201 RW bbbbbbbbb video base high
FF8203 RW bbbbbbbbb video base mid
FF8205 R cccccccc video address counter high
FF8207 R cccccccc video address counter mid
FF8209 R cccccccc video address counter low
FF820A RW .....mm sync mode
          !+- external (internal) sync
          +--- 50 (60) Hz vsync

FF8240 RW .....rrr.ggg.bbb palette color 0, border & monochrome invert
FF8242 RW .....rrr.ggg.bbb palette color 1
FF8244 RW .....rrr.ggg.bbb palette color 2
FF8246 RW .....rrr.ggg.bbb palette color 3
FF8248 RW .....rrr.ggg.bbb palette color 4
FF824A RW .....rrr.ggg.bbb palette color 5
FF824C RW .....rrr.ggg.bbb palette color 6
FF824E RW .....rrr.ggg.bbb palette color 7
FF8250 RW .....rrr.ggg.bbb palette color 8
FF8252 RW .....rrr.ggg.bbb palette color 9
FF8254 RW .....rrr.ggg.bbb palette color A
FF8256 RW .....rrr.ggg.bbb palette color B
FF8258 RW .....rrr.ggg.bbb palette color C
FF825A RW .....rrr.ggg.bbb palette color D
FF825C RW .....rrr.ggg.bbb palette color E
FF825E RW .....rrr.ggg.bbb palette color F
FF8260 RW .....ss shift mode
          !!
          00- 320x200, 16 color
          01- 640x200, 4 color
          10- 640x400, monochrome
          11- reserved
```

## video bitmap:

## 320x200:

bit0:	word0	FEDCBA9876543210	word4	FEDCBA9876543210	word8	FEDCBA9876543210
bit1:	word1	FEDCBA9876543210	word5	FEDCBA9876543210	word9	FEDCBA9876543210
bit2:	word2	FEDCBA9876543210	word6	FEDCBA9876543210	wordA	FEDCBA9876543210
bit3:	word3	FEDCBA9876543210	word7	FEDCBA9876543210	wordB	FEDCBA9876543210

## 640x200:

bit0:	word0	FEDCBA9876543210	word2	FEDCBA9876543210	word4	FEDCBA9876543210
bit1:	word1	FEDCBA9876543210	word3	FEDCBA9876543210	word5	FEDCBA9876543210

## 640x400:

bit0:	word0	FEDCBA9876543210	word1	FEDCBA9876543210	word2	FEDCBA9876543210
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\*\*\* \*reserved\*

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FF8400 .. ..... \*reserved\*

\*\*\* DMA/disk

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FF8600 .. ..... \*reserved\*  
FF8602 .. ..... \*reserved\*  
FF8604 RW .....cccccccc disk controller  
FF8606 R .....sss DMA status  
                  | |+- error status  
                  |+- sector count zero status  
                  +--- data request inactive status  
W .....cccccccc. DMA mode control  
                  | | | | | | | |+- A0  
                  | | | | | | |+- A1  
                  | | | | |+- HDC (FDC) register select  
                  | | | |+- sector count register select  
                  | | | | \*reserved\*  
                  | |+- disable (enable) DMA  
                  |+- FDC (HDC)  
                  +----- write (read)  
FF8609 RW cccccccc DMA base and counter high  
FF860B RW cccccccc DMA base and counter mid  
FF860D RW cccccccc DMA base and counter low

## \*\*\* AY-3-8910 integrated sound generator

```

FFB800 R dddddddd read data
      W ....ssss register select
          !!!! register function
          0000- pppppppp channel A period low
          0001- ....pppp channel A period high
          0010- pppppppp channel B period low
          0011- ....pppp channel B period high
          0100- pppppppp channel C period low
          0101- ....pppp channel C period high
          0110- ...nnnnn noise period
          0111- sssnnnpp mixer and I/O control
              !!!!!!!+- parallel port B out (in)
              !!!!!!!+- parallel port A out (in)
              !!!!!+---- channel C noise disable
              !!!!!+---- channel B noise disable
              !!!+----- channel A noise disable
              !!+----- channel C sound disable
              !+----- channel B sound disable
              +----- channel A sound disable
          1000- ...eaaaa channel A amplitude or envelope enable
          1001- ...eaaaa channel B amplitude or envelope enable
          1010- ...eaaaa channel C amplitude or envelope enable
          1011- pppppppp envelope period low
          1100- pppppppp envelope period high
          1101- .....eee envelope type
              !!! form
              000- \\\|\\|\\
              001- \_____
              010- \\/\|/\|
              011- \|""""""
              100- /|/|/|/|/
              101- /""""""
              110- /\|/\|/\|
              111- /|_____
          1110- dddddddd I/O port A data
              !!!!!!!+- floppy side 0 (1) select
              !!!!!!!+- disk drive A (select)
              !!!!!!!+- disk drive B (select)
              !!!!!+---- RS232 request to send
              !!!+----- RS232 data terminal ready
              !!+----- centronics (strobe)
              !+----- general purpose output
              +----- *reserved*
          1111- dddddddd I/O port B data, centronics port
FFB802 W dddddddd write data

```

## \*\*\* MC68901 MFP multi-function-controller

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-----
FFFA01 RW iiii iiii interrupt & supervision lines
          | | | | | | | | | | centronics busy
          | | | | | | | | | | RS232 data carrier detect
          | | | | | | | | | | RS232 clear to send
          | | | | | | | | | | GPU operation done
          | | | | | | | | | | keyboard & midi
          | | | | | | | | | | disk drive controller
          | | | | | | | | | | RS232 ring indicator
          | | | | | | | | | | monochrome monitor detect
FFFA03 RW rrrrrrrrr active edge, 1=rising, 0=falling
FFFA05 RW ddddddddd data direction, 1=output, 0=input
FFFA07 RW eeeeeeeee interrupt enable low
FFFA09 RW eeeeeeeee interrupt enable high
FFFA0B RW ppppppppp interrupt pending low
FFFA0D RW ppppppppp interrupt pending high
FFFA0F RW sssssssss interrupt in-service low
FFFA11 RW sssssssss interrupt in-service high
FFFA13 RW mmmmmmmmm interrupt mask low
FFFA15 RW mmmmmmmmm interrupt mask high
FFFA17 RW vvvvs... vector & in-service enable
          | | | | | | | | | | in-service enable
          | | | | | | | | | | interrupt vector high portion
FFFA19 RW ...rcccc timer TA control
FFFA1B RW ...rcccc timer TB control
          | | | | | mode prescale
          |0000- stop -
          |0001- delay 4
          |0010- delay 10
          |0011- delay 16
          |0100- delay 50
          |0101- delay 64
          |0110- delay 100
          |0111- delay 200
          |1000- event count -
          |1001- pulse width 4
          |1010- pulse width 10
          |1011- pulse width 16
          |1100- pulse width 50
          |1101- pulse width 64
          |1110- pulse width 100
          |1111- pulse width 200
          +----- reset timer
FFFA1D RW .ccc.ccc timers TC & TD control
          | | | | | mode prescale
          000-000- stop -
          001-001- delay 4
          010-010- delay 10
          011-011- delay 16
          100-100- delay 50
          101-101- delay 64
          110-110- delay 100
          111-111- delay 200
          (TC) (TD)
FFFA1F RW ddddddddd TA data
FFFA21 RW ddddddddd TB data
FFFA23 RW ddddddddd TC data
FFFA25 RW ddddddddd TD data

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```

FFFA27 RW sssssssss sync character
FFFA29 RW cccccccc. USART control
          !!!!!!!+-- even (odd) parity
          !!!!!+---- parity enable
          !!!!! start stop format
          !!!!!00---- 0 0 sync
          !!!!!01---- 1 1 async
          !!!!!10---- 1 1.5 async
          !!!!!11---- 1 2 async
          !!!!! word length (bits)
          !00----- 8
          !01----- 7
          !10----- 6
          !11----- 5
          +----- /16 (/1)
FFFA2B RW sssssssss receiver status
          !!!!!!!+-- receiver enable
          !!!!!!!+-- sync strip enable
          !!!!!+---- match/character in progress
          !!!!!+---- found/search or break detect
          !!!+----- frame error
          !!+----- parity error
          !+----- overrun error
          +----- buffer full
FFFA2D RW sssssssss transmitter status
          !!!!!!!+-- transmitter enable
          !!!!!!! serial output state
          !!!!!00-- HI-Z
          !!!!!01-- LOW
          !!!!!10-- HIGH
          !!!!!11-- LOOP
          !!!!!+---- break
          !!!+----- end of transmission
          !!+----- auto turnaround
          !+----- underrun error
          +----- buffer empty
FFFA2F RW dddddddd USART data

```

## \*\*\* MC6850 ACIA keyboard

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-----
FFFC00 R  ssssssss  ACIA status
          !!!!!!!+- receive data register full
          !!!!!!!+- transmit data register empty
          !!!!!+--- (data carrier detect)
          !!!!!+--- (clear to send)
          !!!+----- framing error
          !!+----- receiver overrun
          !+----- parity error
          +----- interrupt request
W cccccccc  ACIA control
          !!!!!!!! mode  prescale
          !!!!!!!00- rtx      1
          !!!!!!!01- rtx      16
          !!!!!!!10- rtx      64
          !!!!!!!11- reset
          !!!!! length  parity  stop bits
          !!!000---- 7      even    2
          !!!001---- 7      odd     2
          !!!010---- 7      even    1
          !!!011---- 7      odd     1
          !!!100---- 8      -       2
          !!!101---- 8      -       1
          !!!110---- 8      even    1
          !!!111---- 8      odd     1
          !!!
          !00----- (RTS)=low, tx interrupt disabled
          !01----- (RTS)=low, tx interrupt enabled
          !10----- (RTS)=high, tx interrupt disabled
          !11----- (RTS)=low, tx interrupt disabled,
          |             transmits a break level on
          |             the transmit data output
          +----- rx interrupt enable
FFFC02 RW dddddddd  ACIA data

```

## \*\*\* MC6850 ACIA MIDI

```

-----
FFFC04 R  ssssssss  ACIA status (-> kbd)
          W cccccccc  ACIA control (-> kbd)
FFFC06 RW dddddddd  ACIA data

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## \*\*\* interrupt structure

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level	definition
7 (high)	
6	MC68901 MFP
5	
4	VSYNC
3	
2	HSYNC
1 (low)	

## MC68901 MFP interrupts

priority	definition
F (high)	monochrome monitor detect
E	RS232 ring indicator
D	TA (system clock)
C	RS232 receive buffer full
B	RS232 receive error
A	RS232 transmit buffer empty
9	RS232 transmit error
8	TB (hsync)
7	disk drive controller
6	keyboard & MIDI
5	TC ( )
4	TD (RS232 baud rate generator)
3	GPU operation done
2	RS232 clear to send
1	RS232 data carrier detect
0 (low)	centronics busy

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